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Work Experience

Facebook

0

- Software Engineering Intern, Big Code Team
- Code Autocompletion Tool using Program Synthesis
- Designed pipeline for data collection, preprocessing and cleaning from large corpus of proprietary Java code.

Marko Vasic

- Leveraged machine learning techniques and custom feature engineering.
- Achieved top-1 prediction accuracy over 85% on predicting variables of function call arguments.

Google 0

Software Engineering Intern, Google Brain Team

Technique for Automated Bug Localization and Program Repair

- Designed pipeline for data collection, preprocessing and cleaning from 150,000 Python files.
- Designed novel deep learning method for bug localization and repair.
- Correctly repaired 65% of synthetically produced variable misuse bugs.

- Published at ICLR 2019 [arxiv.org/pdf/1904.01720.pdf] (one of the major machine learning conferences).

Microsoft 0

Research Intern, Tools for Software Engineers Team Integration of Lazy File Materialization (LFM) into Microsoft's Distributed Build System

- The build system fetches more files than needed for a build due to the underspecified dependencies,
- I integrated LFM that ensures only files that will be actually used are fetched.
- Achieved up to 5x decrease in the disk usage of builds, while preserving the build time.
- Proposed a hybrid model: prefetch files used in the previous commit and use LFM, to decrease both disk usage and build time.

Nordeus 0

Software Engineer

Top Eleven—Soccer Manager Game [www.topeleven.com]

- Developed (from scratch) new version of soccer manager game Top Eleven.
- Supported major platforms (iOS, Android, Web) with a single code base (significantly reducing cost of development and maintenance).
- Top Eleven active since 2010 and still counts millions of monthly active users.

Education

 The University of Texas at Austin PhD in Electrical and Computer Engineering	Austin, TX, U.S.
GPA: 4.0	2016-present
 The University of Texas at Austin MSc in Electrical and Computer Engineering GPA: 4.0 	Austin, TX, U.S. 2016–2018
 The University of Belgrade BSs in Electrical and Computer Engineering	Belgrade, Serbia
GPA: 9.87 out of 10; Ranked 1 st among 120 computer engineering students	2010–2014
Selected Projects	

Molecular Programming

- CRN++: Molecular Programming Language
- Designed the first imperative molecular programming language.
- Published paper [arxiv.org/pdf/1809.07430.pdf] and open-sourced the language [github.com/marko-vasic/crnPlusPlus].

Regression Test Selection 0

- File-Level vs. Module-Level Regression Test Selection for .NET
- Built regression test selection tool for C#.
- Integrated into Microsoft build system.
- Reduced testing time for 43% on open source and for 65% on Microsoft projects.
- Published paper [par.nsf.gov/servlets/purl/10055459] and open-sourced the tool [github.com/marko-vasic/ekstaziSharp].

Mountain View, CA, U.S. May 2018-August 2018

Redmond, WA, U.S.

June 2017-August 2017

Belgrade, Serbia

2013-2015

2018

Selected Publications

Marko Vasic, Cameron Chalk, Sarfraz Khurshid, and David Soloveichik. Deep Molecular Programming: A Natural Implementation of Binary-Weight ReLU Neural Networks. In *International Conference on Machine Learning*, 2020.

Marko Vasic, David Soloveichik, and Sarfraz Khurshid. CRNs Exposed: Systematic Exploration of Chemical Reaction Networks. In *International Conference on DNA Computing and Molecular Programming*, 2020 (Best Student Paper Award).

Marko Vasic, Andrija Petrovic, Kaiyuan Wang, Mladen Nikolic, Rishabh Singh, and Sarfraz Khurshid. MoËT: Mixture of Expert Trees and its Application to Verifiable Reinforcement Learning. https://arxiv.org/pdf/1906.06717.pdf.

Muhammad Usman, Wenxi Wang, Kaiyuan Wang, **Marko Vasic**, Haris Vikalo, and Sarfraz Khurshid. A Study of the Learnability of Relational Properties (Model Counting Meets Machine Learning). In *Programming Language Design and Implementation*, 2020.

Marko Vasic, Aditya Kanade, Petros Maniatis, David Bieber, and Rishabh Singh. Neural Program Repair by Jointly Learning to Localize and Repair. In *International Conference on Learning Representations*, 2019.

Marko Vasic, David Soloveichik, and Sarfraz Khurshid. CRN++: Molecular Programming Language. In *International Conference on DNA Computing and Molecular Programming*, 2018.

Ahmet Celik, **Marko Vasic**, Aleksandar Milicevic, and Milos Gligoric. Regression Test Selection Across JVM Boundaries. In *International Symposium on Foundations of Software Engineering*, 2017.

Marko Vasic, Zuhair Parvez, Aleksandar Milicevic, and Milos Gligoric. File-Level vs. Module-Level Regression Test Selection for .NET. In *International Symposium on Foundations of Software Engineering*, 2017.

Awards

- Best Student Paper Award at DNA conference [www.dna-computing.org/award.html] 2020
- o Cockrell School of Engineering Fellowship 2020
- o James William Stewart, Jr. Endowed Scholarship in Electrical and Computer Engineering 2019 and 2020
- o Douglas Wilson Fellowship in Electrical and Computer Engineering 2018
- o Best Student in Class Award at The University of Belgrade 2014
- o Scholarship, Government of the Republic of Serbia 2014
- o Scholarship, Government of the City of Belgrade 2010, 2012, 2013
- Third Prize at Serbian National Competition in Mathematics 2010
- o Third Prize at Serbian National Competition in Informatics 2010
- Honorable Mention at Serbian National Competition in Physics 2004

Technical Skills

Fluent in Java, C#, Python, bash programming, version control (git), Alloy (functional programming language). Familiar with C++, C, Coq (theorem prover), Tensorflow, Theano.

Teaching Assistance

0	The University of Texas at Austin Algorithmic Foundations for Software Systems	Austin, TX, U.S. 2019
	Graduate level course introducing students to fundamental computer science algorithms.	
0	The University of Texas at Austin Verification and Validation of Software	Austin, TX, U.S.
		2018
	Graduate level course introducing students to software verification and validation techniques.	
~	The University of Texas at Austin	Austin, TX, U.S.
0	Advanced Programming Tools	2017
	Graduate level course introducing students to myriad of tools used in industrial software engineering process.	
	The University of Belgrade	Belgrade, Serbia
0	Programming	2011
	Lab assistant on courses covering C and C++ programming languages	

Professional Service

Paper Co-Reviewer

Read, evaluated and graded papers submitted to conferences.

- o 2021: FSE (Foundations of Software Engineering)
- o 2021: MSR (International Conference on Mining Software Repositories)
- o 2020: ICST (International Conference on Software Testing, Verification and Validation)
- o 2019: ICSE (International Conference on Software Engineering)
- o 2018: ISSTA (International Symposium on Software Testing and Analysis), FSE (Foundations of Software Engineering)
- 2017: ISSTA (International Symposium on Software Testing and Analysis), ASE (International Conference on Automated Software Engineering)

Visa Status

Permanent resident of the United States of America.